

The choice must be computed considering the most  
**Efficient algorithm**

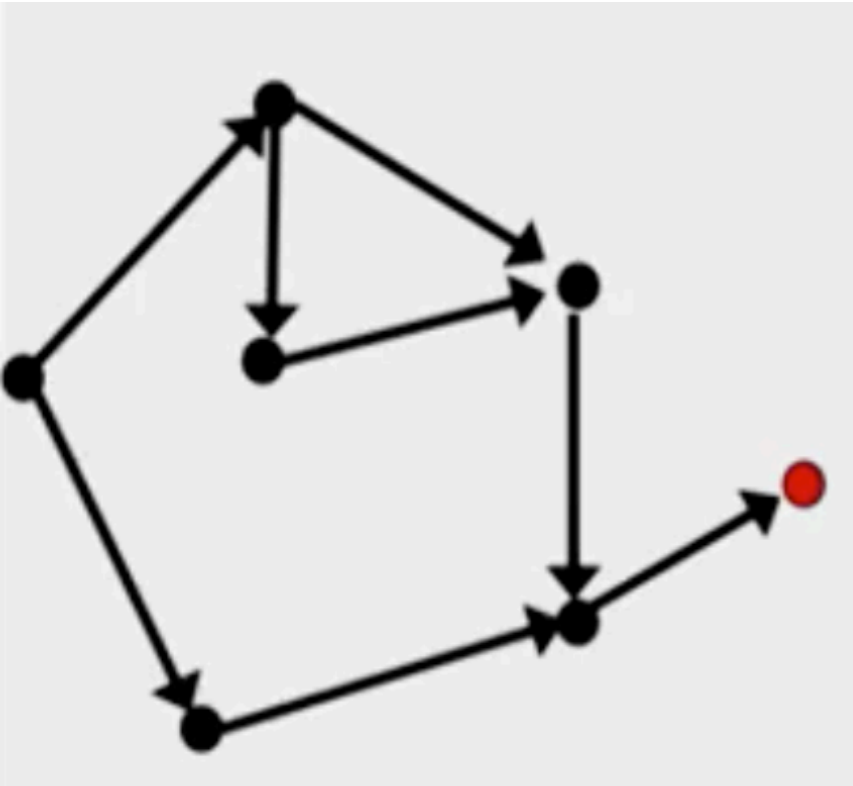
While Euler solver the **Eulerian Path Problem**, nobody has developed a fast algorithm for the **Hamiltonian Path Problem** yet.

The **Hamiltonian Path Problem** belongs to a collection containing thousands of computational problems for which no fast algorithms are known, namely **NP(NonDeterministic Polynomial Time)-Complete Problems**

Several computational problems fall in the **NP-Complete Category**, and the **Hamiltonian Path problem** is one of the seven **Millennium Problem** in mathematics.

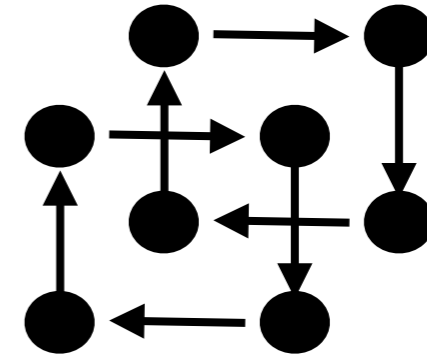
A graph is **Eulerian** if it contains an *Eulerian Cycle*

Has this graph an Eulerian cycle or is this graph Eulerian?

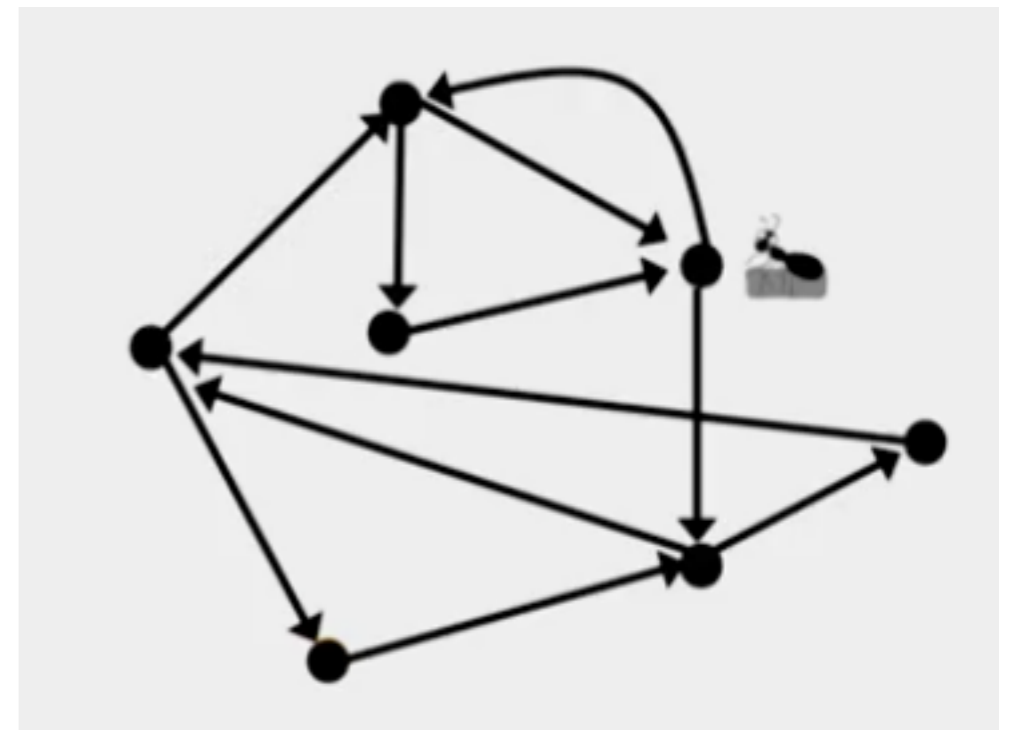


A graph is balance if **incoming** arcs are equals to **outcoming** arcs for each node

Balance but  
disconnect graph

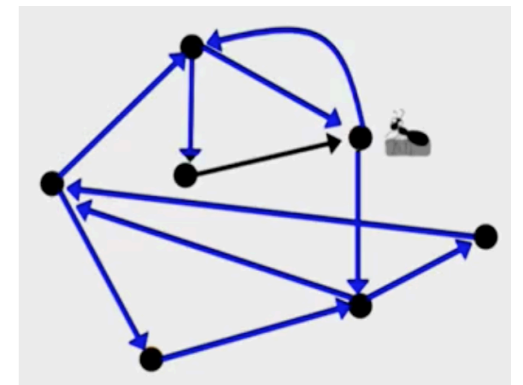
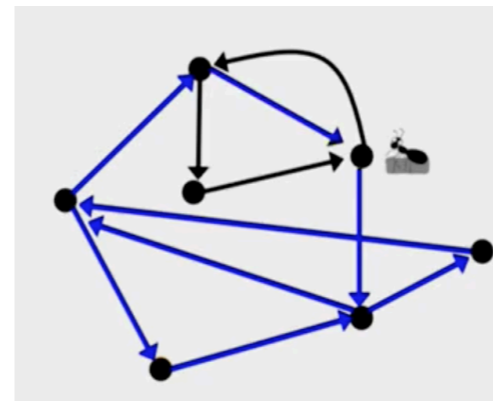
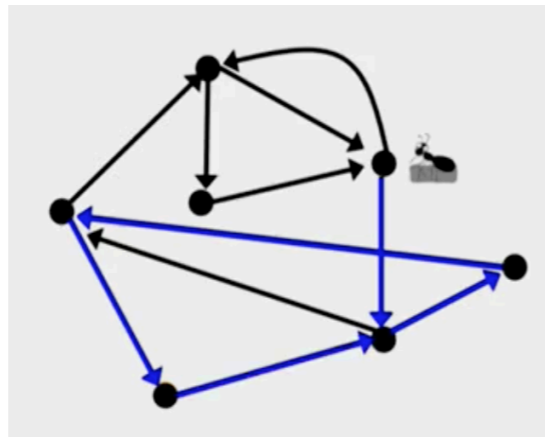
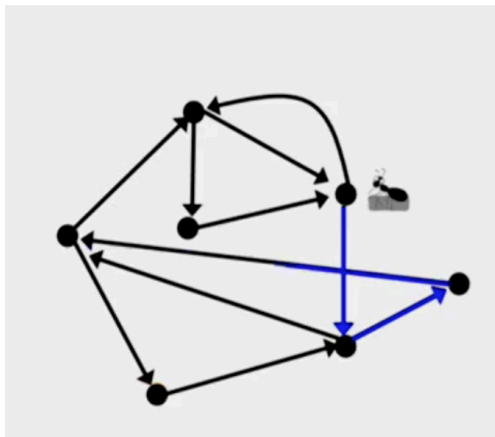


**Eulerian graph** must be *balance* and *strongly connected*, i.e. it is possible to reach any node from every other node

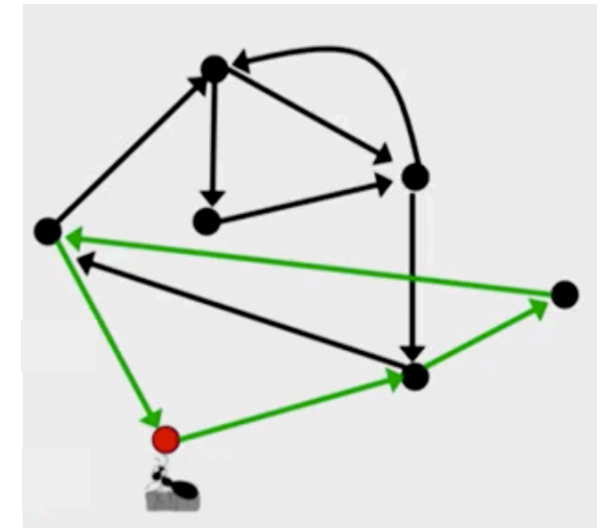
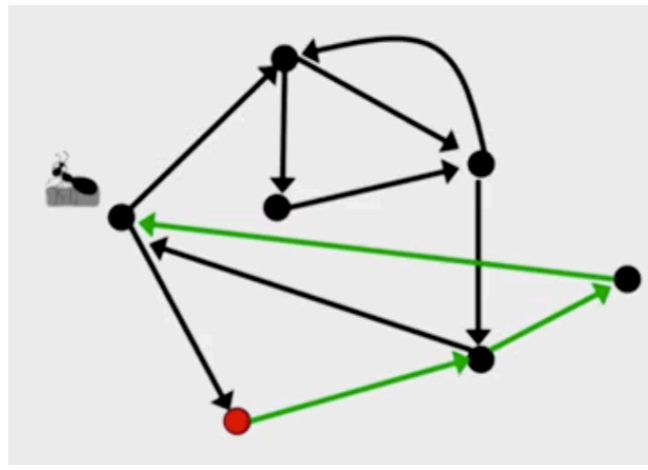
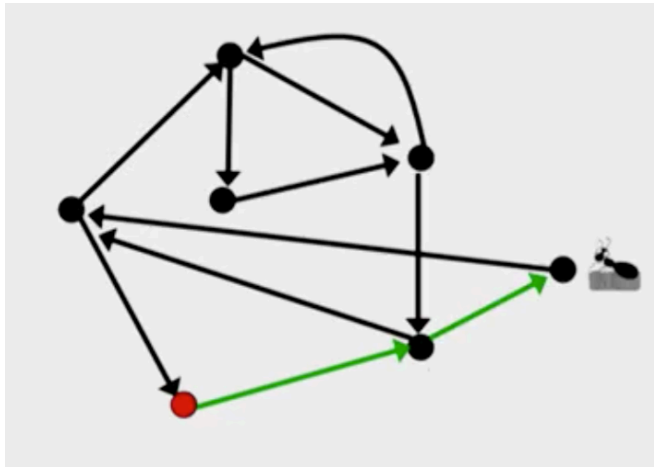


**Euler's Theorem**: Every balanced, strongly connected directed graph is Eulerian

To prove that the Graph has an Eulerian cycle, place the ant at any node  $v_0$  of the graph and let him randomly walk through the graph under the condition that he cannot traverse the same edge twice

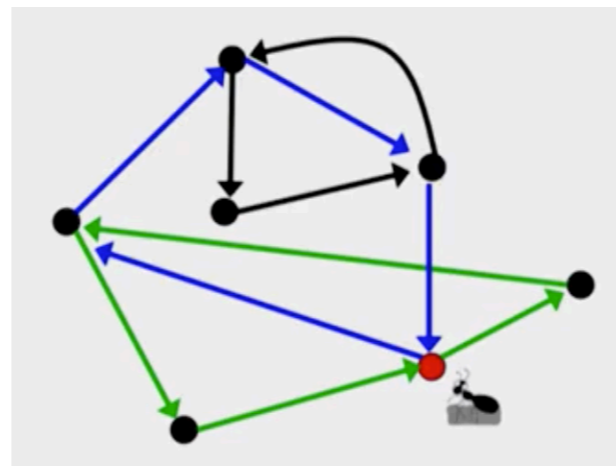
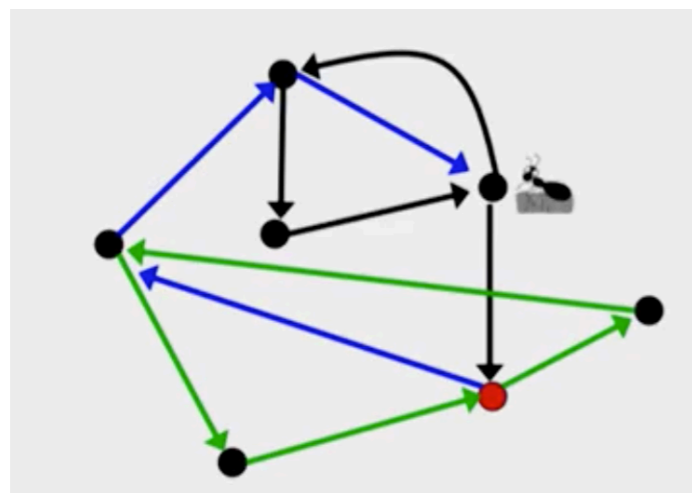


The ant is lucky!!

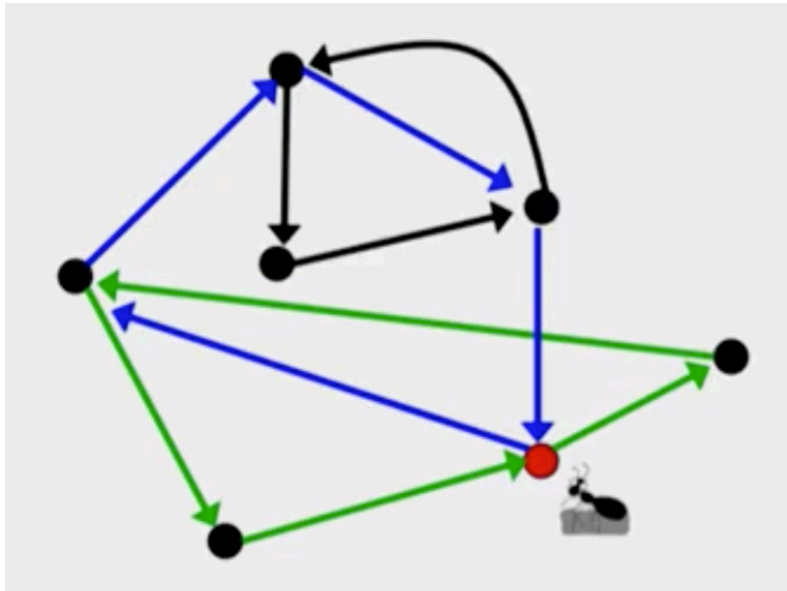


The ant get stuck when he is in the starting node  $v_0$ . Why?  
 The constructed cycle is not Eulerian, can we enlarge it?

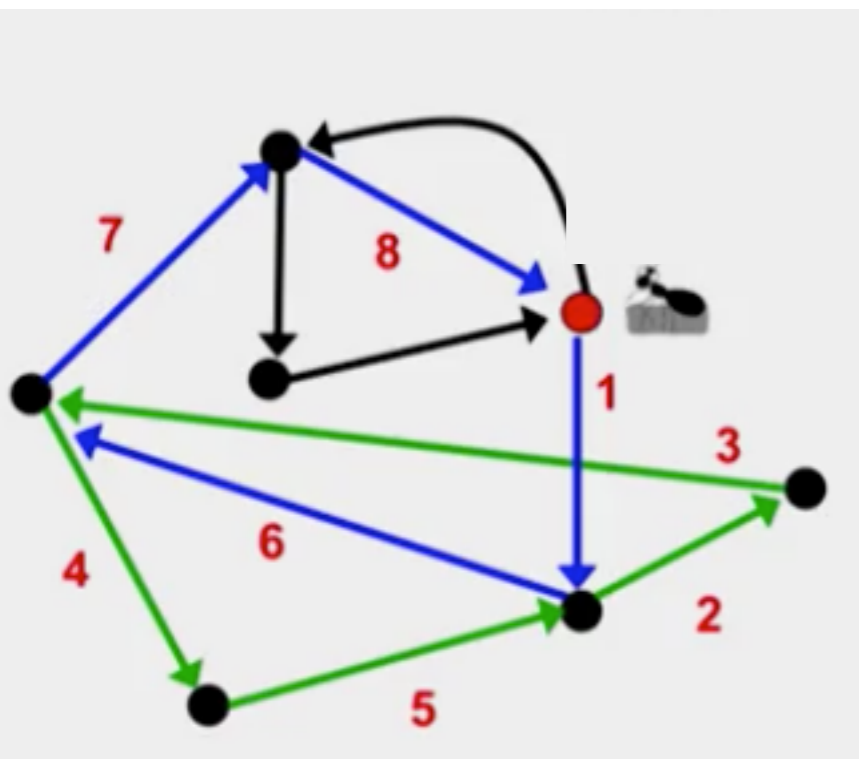
Let's start at a different node in the Green Cycle, in a node with still unexplored edges. Starting at a node that has used edge, traverse the already constructed (green cycle) and return back to the starting node



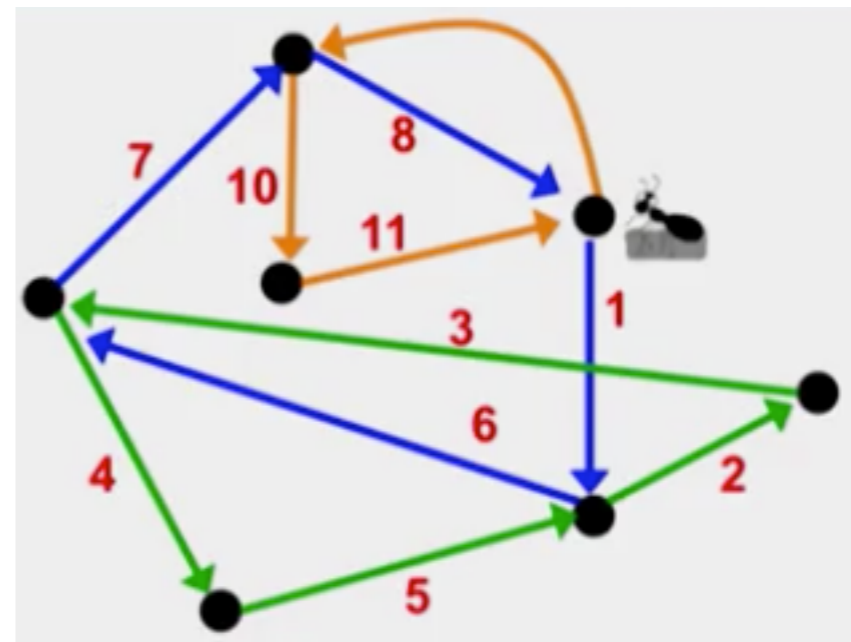
He is get stuck in again the starting node



Starting a new node and traversing the previously constructed green and blue cycles



When the ant arrive at the starting node there is the possibility to explore other edges and to enlarge the Eulerian cycle



**EulerianCycle**(*BalancedGraph*)

form a *Cycle* by randomly walking in *BalancedGraph* (avoiding already visited edges)

**while** *Cycle* is not Eulerian

    select a node *newStart* in *Cycle* with still unexplored outgoing edges

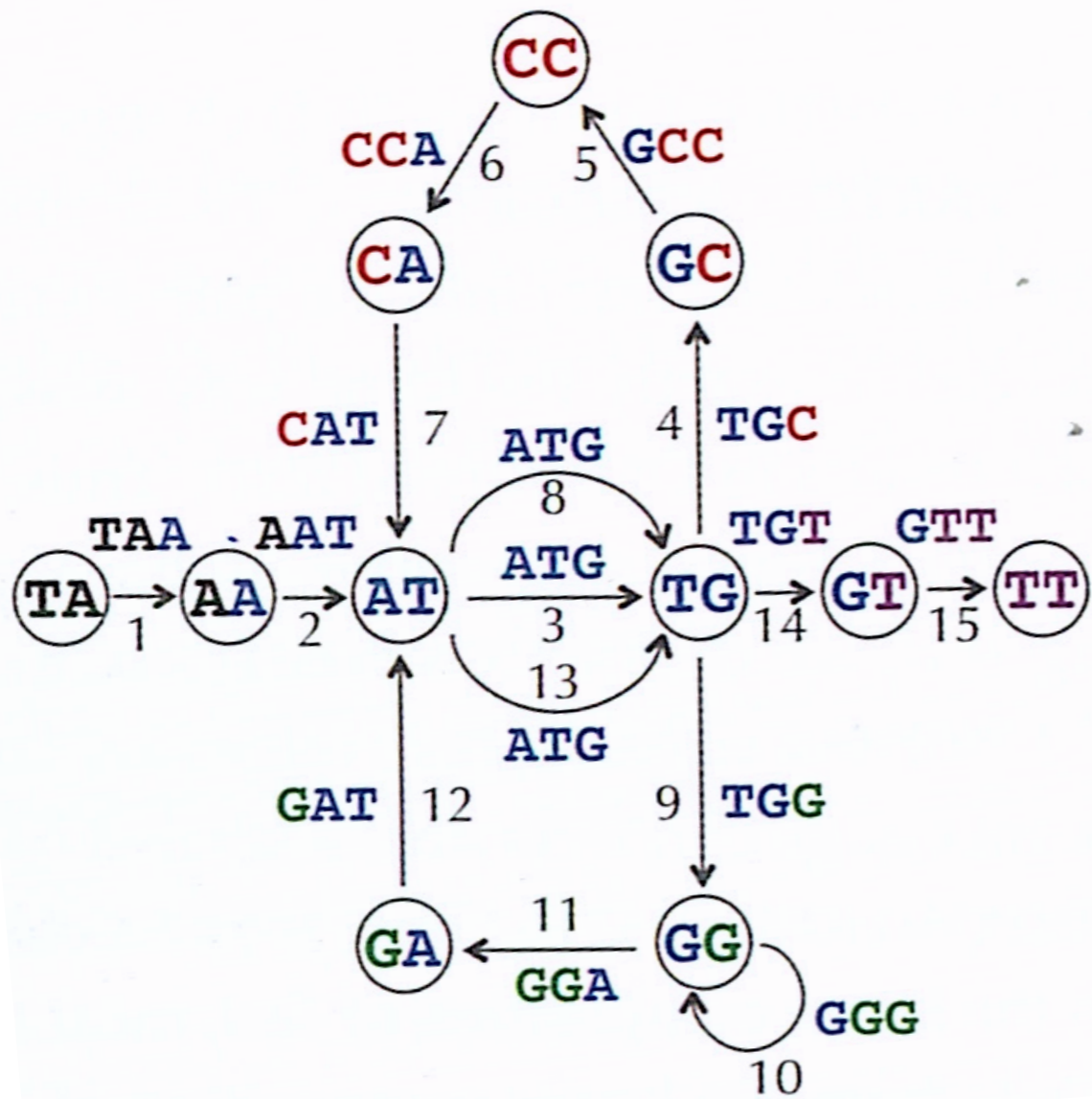
    form a *Cycle'* by traversing *Cycle* from *newStart* and randomly walking afterwards

*Cycle* ← *Cycle'*

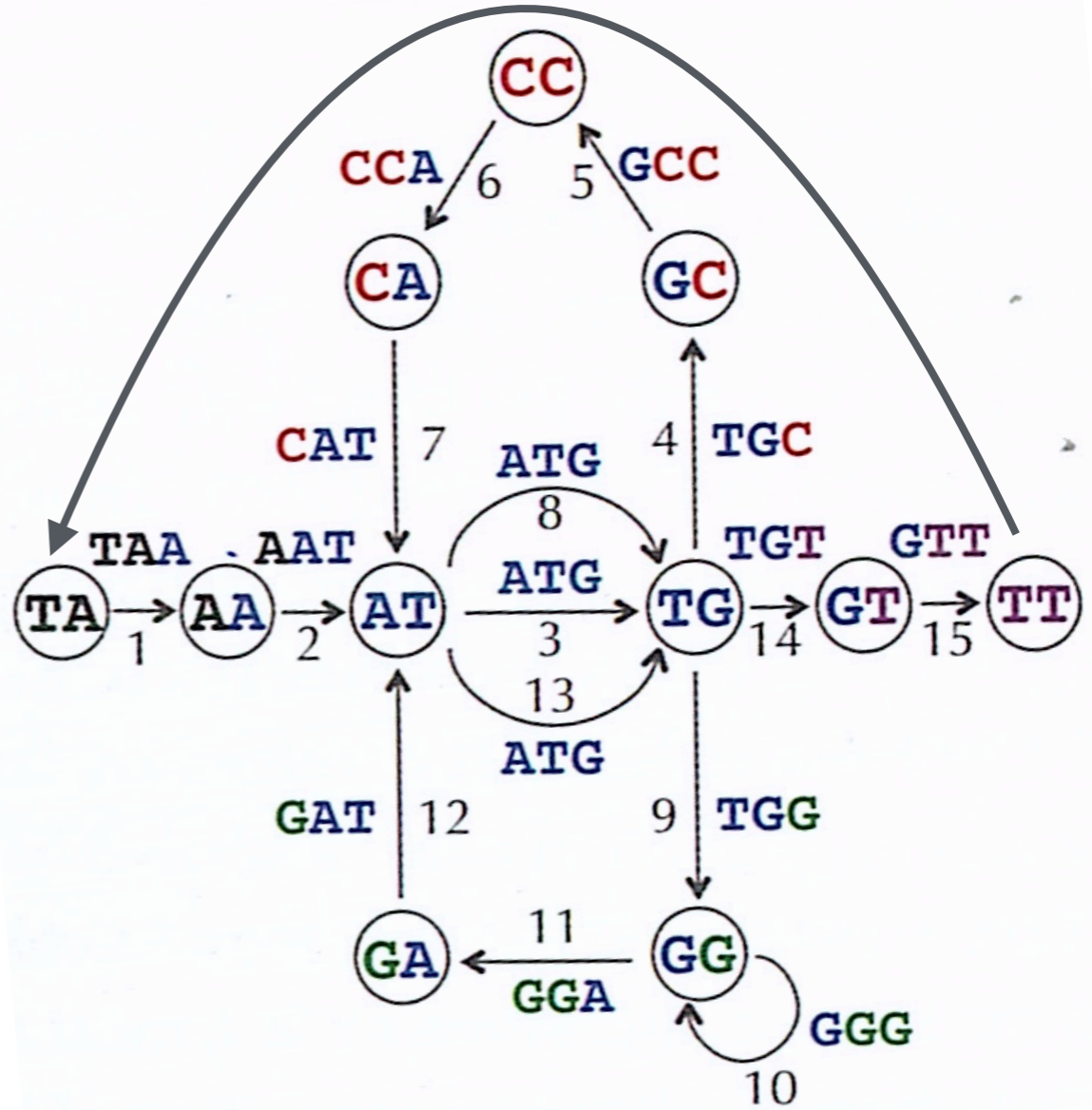
**return** *Cycle*

The proof of the Eulerian theorem offers and example of a **constructive proof**, which proves the desired results and provide also a method for constructing the object we need.

# From Eulerian cycle to Eulerian paths



Has an Eulerian path and we can transform this Eulerian path into Eulerian cycle by adding a connection

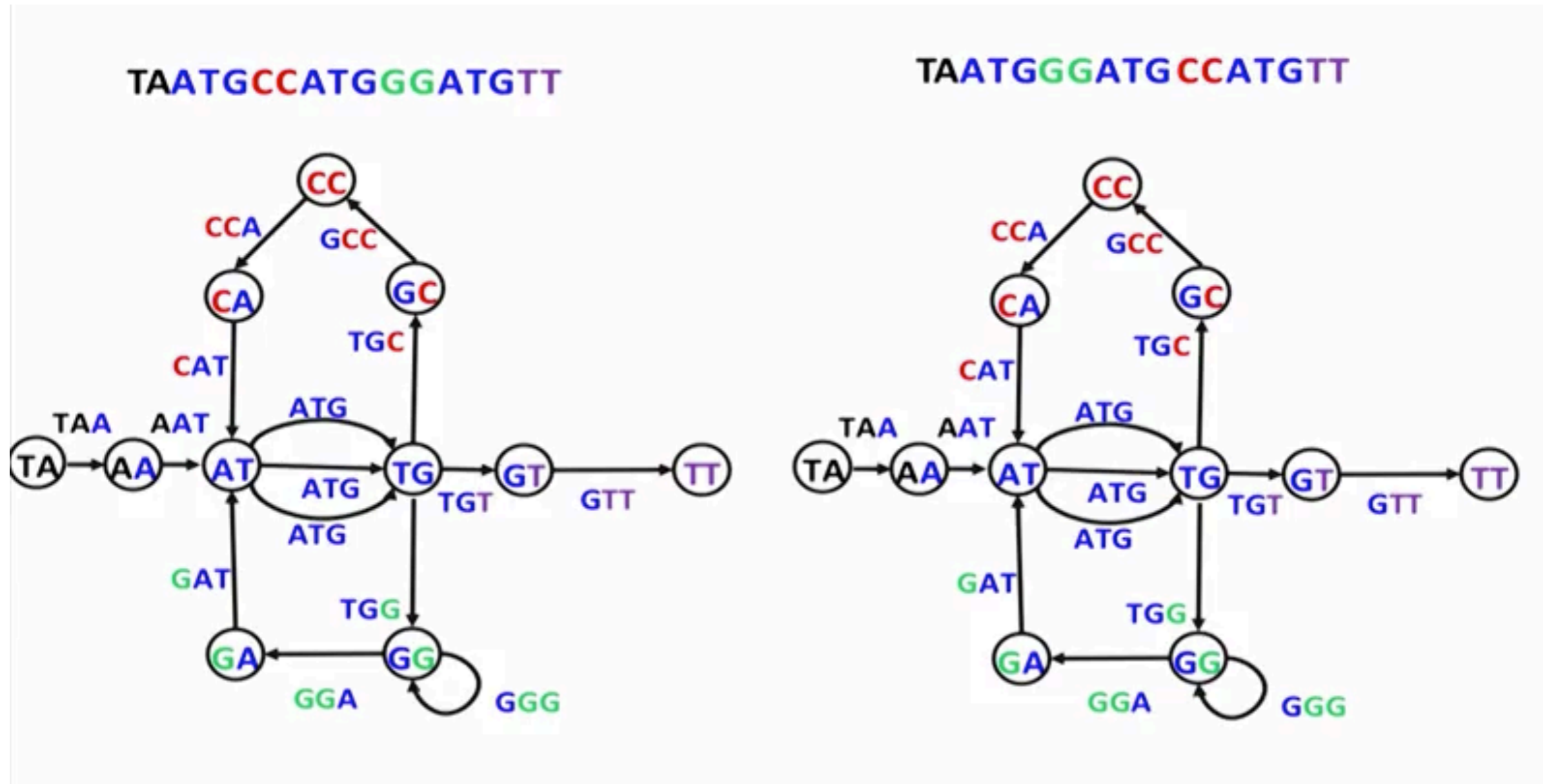




# Multiple Eulerian Paths

A given string cannot be uniquely reconstructed for its 3-mers composition since another string has the same 3-mers composition.

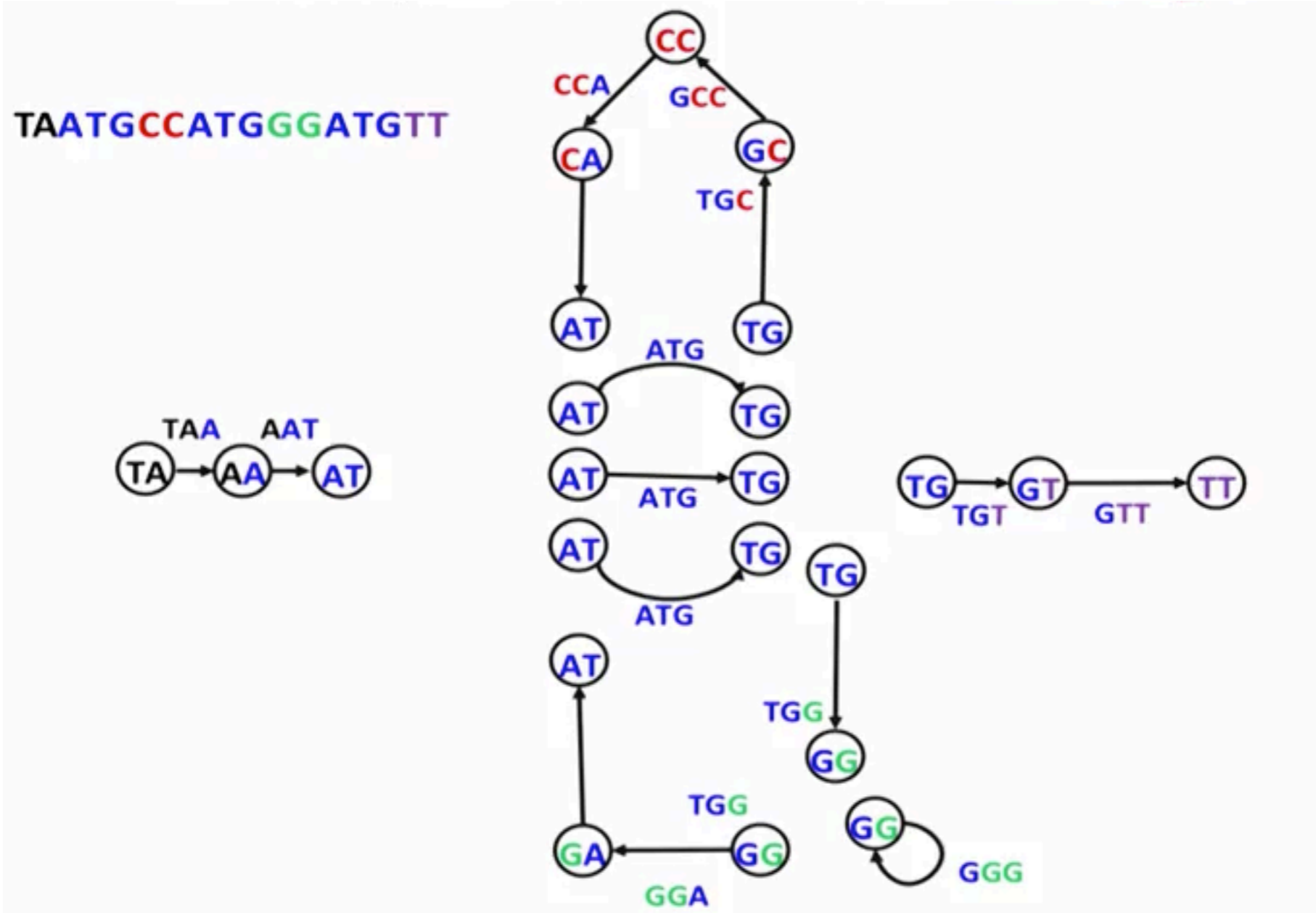
**TAATGCCATGGGATGTT**  
**TAATGGGATCCGATGTT**



Which is the correct?

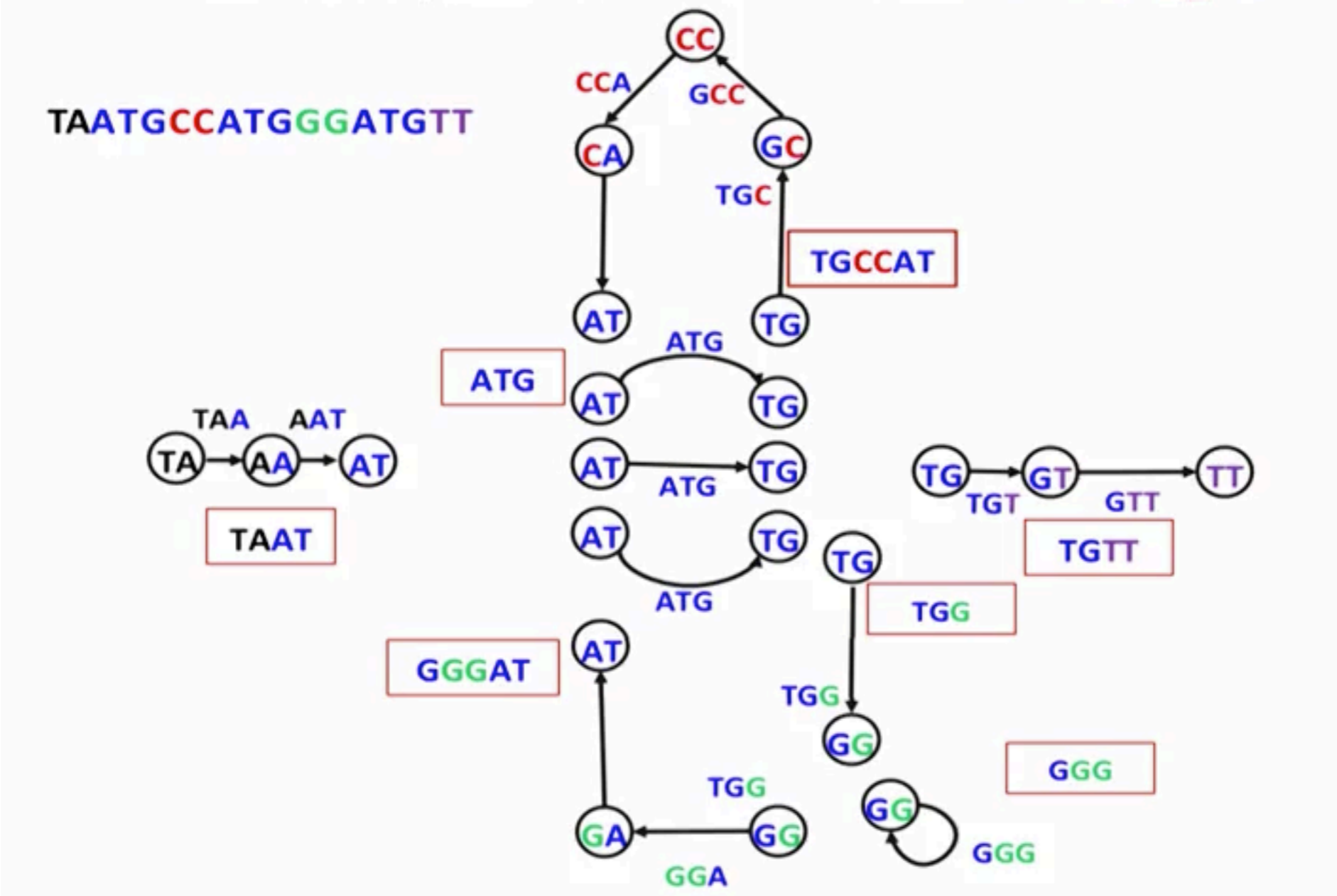
# Breaking genome into Contigs

Force the graph to decompose it in multiple components



# Breaking genome into Contigs

Multiple Eulerian paths



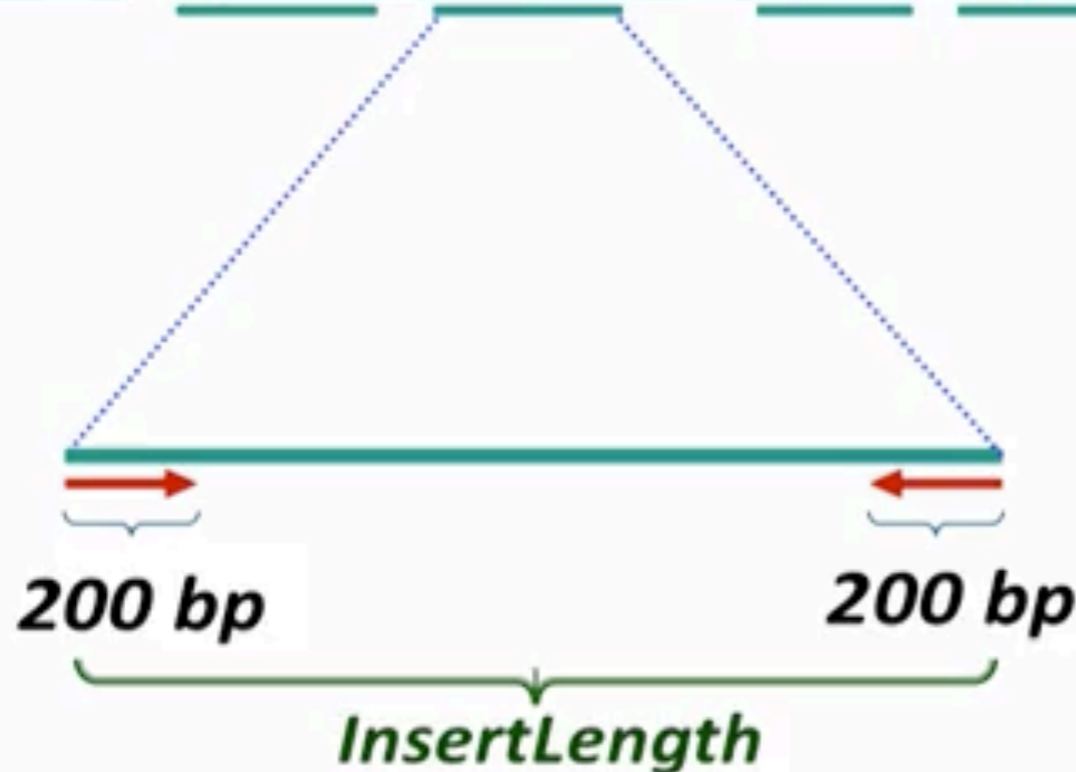
How can we connect these contigs?

# DNA Sequencing with Read-pairs

Multiple identical copies of genome



↓ Randomly cut genomes into large equally sized fragments of size *InsertLength*



Generate **read-pairs**:  
two reads from the  
ends of each fragment  
(separated by a fixed  
distance)

# Assembling genomes from read-pairs

Which type of information can help?

->read length

->paired-end read

$k$ = length sequence

$d$ =fixed distance in the genome

$k+d+k$   $\longrightarrow$

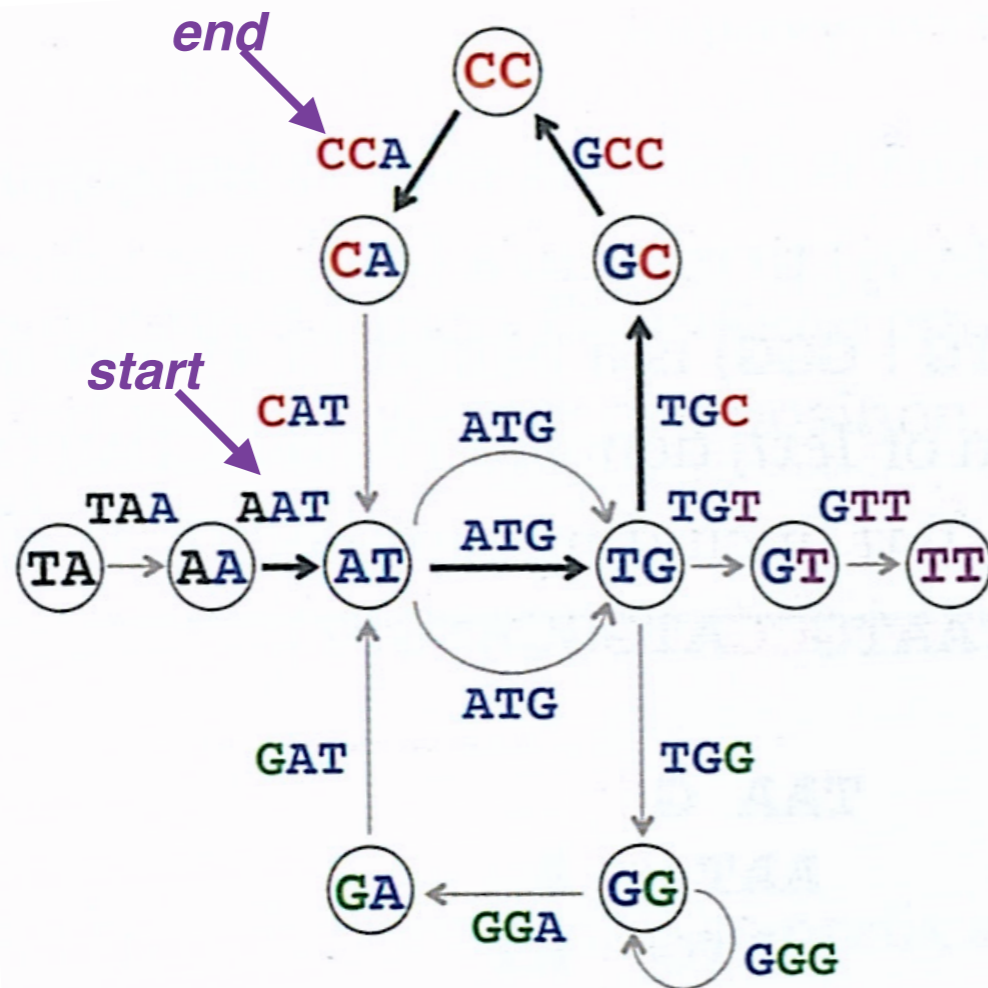
If we infer the nucleotide sequence between the two reads the read length increase to  $2k+d$

Let Reads be the collection of all  $2N$   $k$ -mers reads taken from  $N$  read-pair, a read-pair formed by  $k$ -mer reads Read1 and Read2 corresponds to two edges in the deBruijn graph.

# Assembling genomes from read-pairs



Set of Reads generated from **TAATGCCATGGGATGTT** and formed by reads of length 3 separated by a gap of length 1.



How transforming read-pairs into long virtual reads

The highlighted path of length  $k + d + k = 3 + 1 + 3 = 5$  between the edges labeled ATG and CCA spells out **AATGCCA**, then a long read has been created.

**Basic assumption: the path that links two reads is *unique***

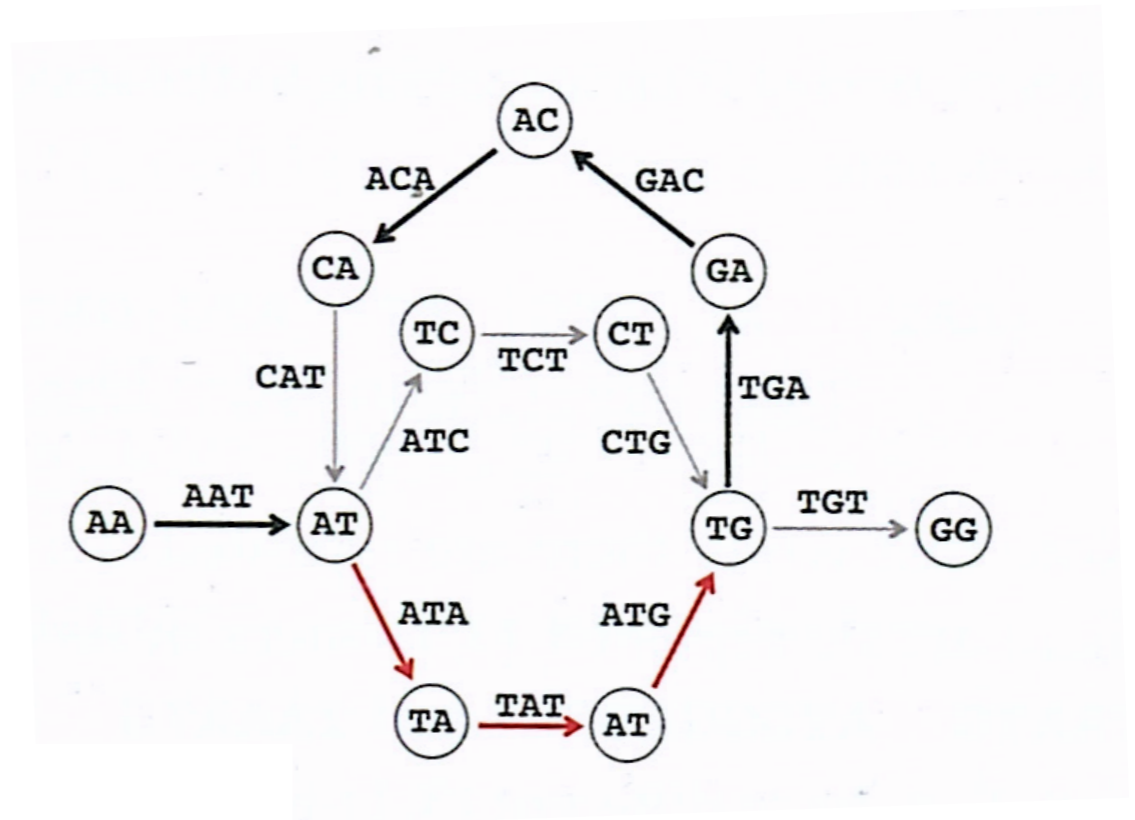
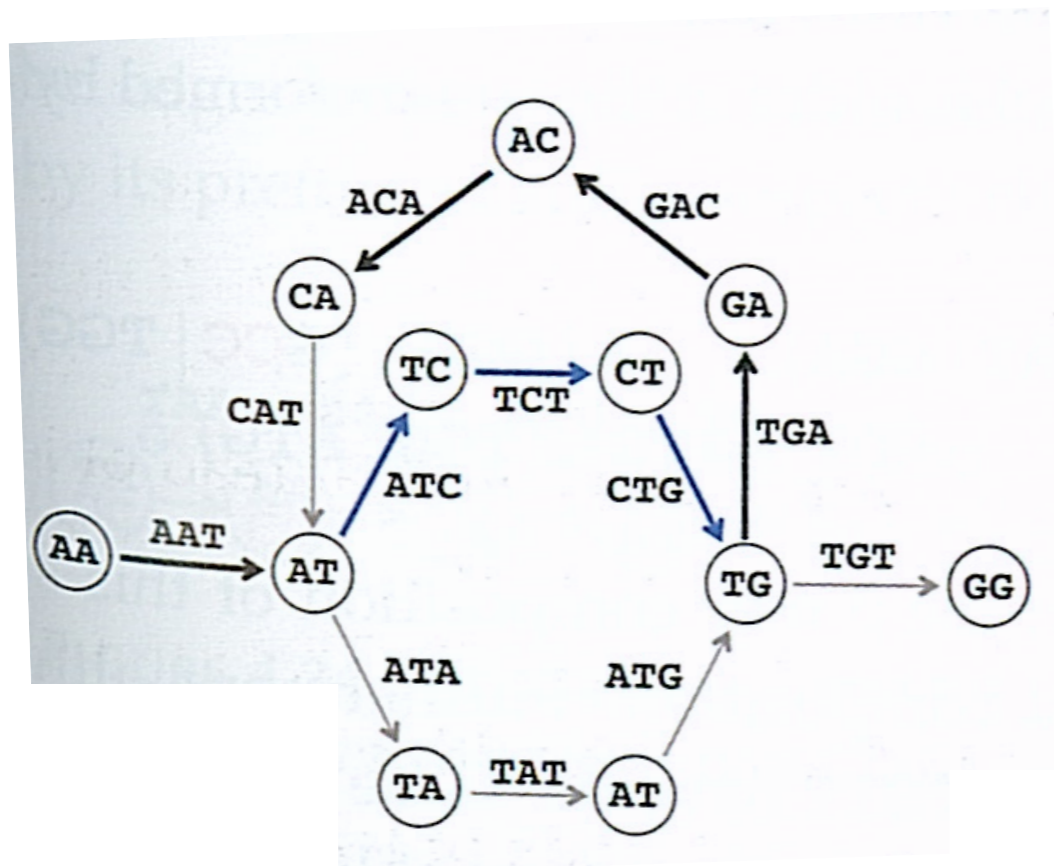
# Assembling genomes from read-pairs

**Basic assumption: the path that links two reads is *unique***

This assumption **limits the application** of this techniques since in the genome there are several repetitive genomic regions.

The **basic assumption** limits the application of long virtual reads approach to assembly read-pairs because repetitive genomic regions often contain multiple path of the same length

DeBruijn Graph for the string AATCTGACATATGG



# Assembling genomes from read-pairs - *Alternative approach*

Given a string Text, a (k,d)-mer is a pair of k-mers on Text separated by distance d.

Eg (ATG | GGG) is paired (3,4)-mer in TA**ATGCCATGGG**ATGTT

PaierdComposition 3,1(TAATGCCATGGGATGTT)

```
TAA GCC
AAT CCA
ATG CAT
TGC ATG
GCC TGG
CCA GGG
CAT GGA
ATG GAT
TGG ATG
GGG TGT
GGA GTT
TAATGCCATGGGATGTT
```

List of the (3,1)-mers according to the lexicographic order

(AAT | CCA), (ATG | CAT), (ATG | GAT), (CAT | GGA), (CCA | GGG), (GCC | TGG), (GGA | GTT), (GGG | TGT), (TAA | GCC), (TGC | ATG), (TGG | ATG)

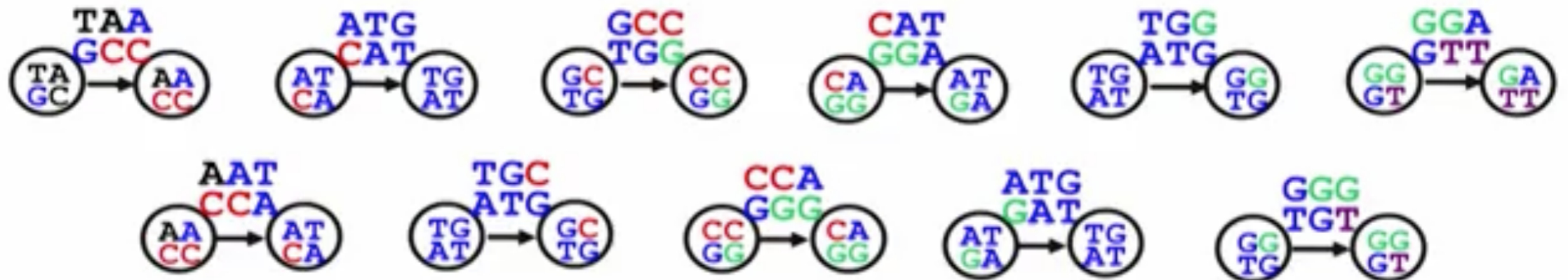
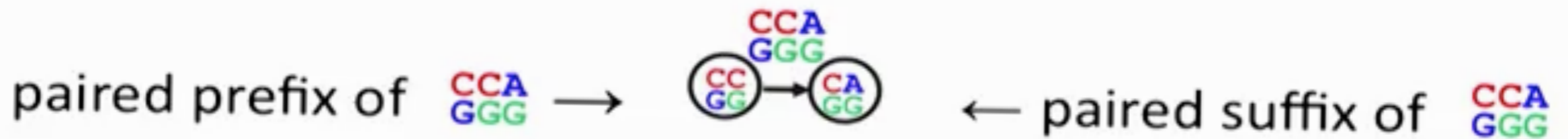
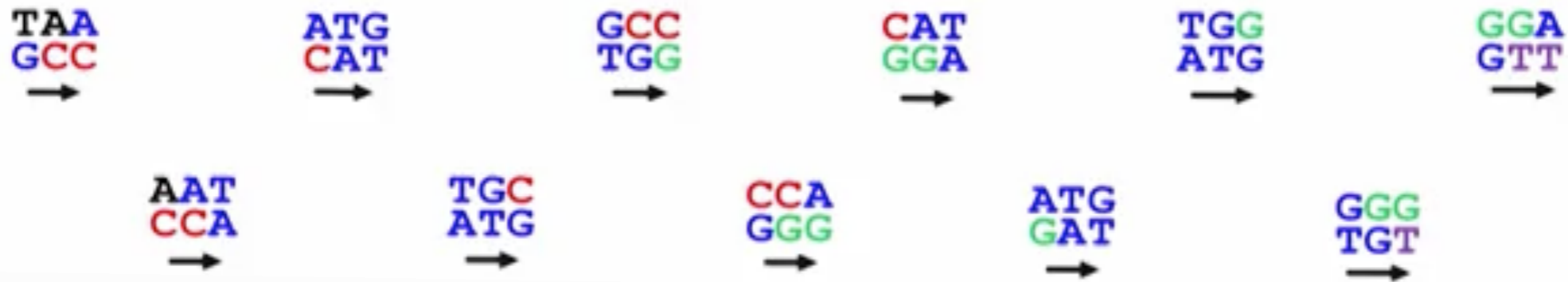
**TAATGCCATGGGATGTT**

**TAATGGGATCCGATGTT**

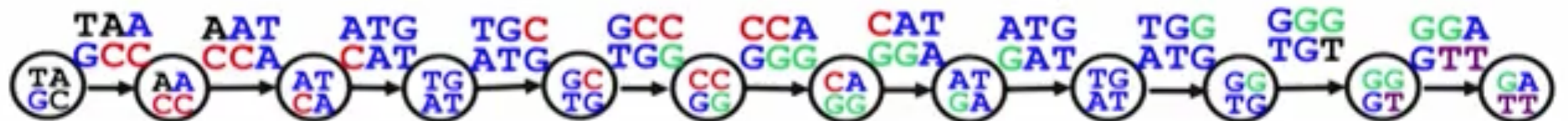
The list of the (3,1)-mers of these two string is different, while it is possible that 3-mers can be repeated



# Assembling genomes from read-pairs - *Alternative approach*



glue identical nodes



# Paired de Bruin graph

Given a  $(k,d)$ -mer  $(a_1, \dots, a_k | b_1, \dots, b_k)$

$$\text{PREFIX}((a_1 \dots a_k | b_1, \dots, b_k)) = ((a_1 \dots a_{k-1} | b_1, \dots, b_{k-1}))$$

$$\text{SUFFIX}((a_1 \dots a_k | b_1, \dots, b_k)) = ((a_2 \dots a_k | b_2, \dots, b_k))$$

Define the set of *prefix* and *suffix* of  $(k,d)$ -mers.

$$\begin{aligned} \text{PREFIX}(\text{GAC} | \text{TCA}) &= (\text{GA} | \text{TC}) \\ \text{SUFFIX}(\text{GAC} | \text{TCA}) &= (\text{AC} | \text{CA}) \end{aligned}$$

Note that for consecutive  $(k,d)$ -mers appearing in the Text, the suffix of the first  $(k,d)$ mer is equal to the prefix of the second  $(k,d)$ -mer.

$$\text{SUFFIX}((\text{TAA} | \text{GCC})) = \text{PREFIX}((\text{AAT} | \text{CCA})) = (\text{AA} | \text{CC}).$$

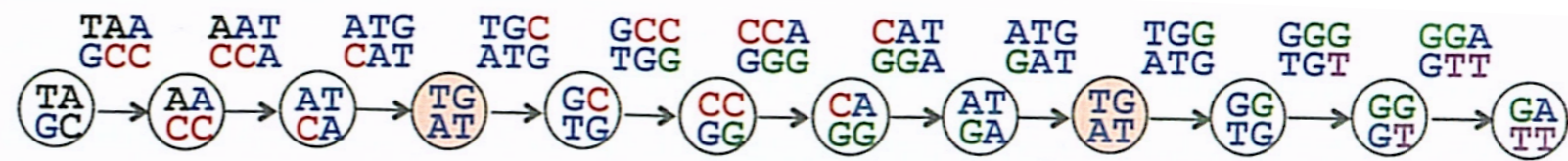
## TAATGCCATGGGATGTT

A **PathGraph**  $k,d(\text{Text})$  that represents a path formed by *Text* is creating by nodes in which are stored *suffix* and *prefix* and edges that are labeled by the  $(k,d)$ mers

PATHGRAPH<sub>3,1</sub>(TAATGCCATGGGATGTT)



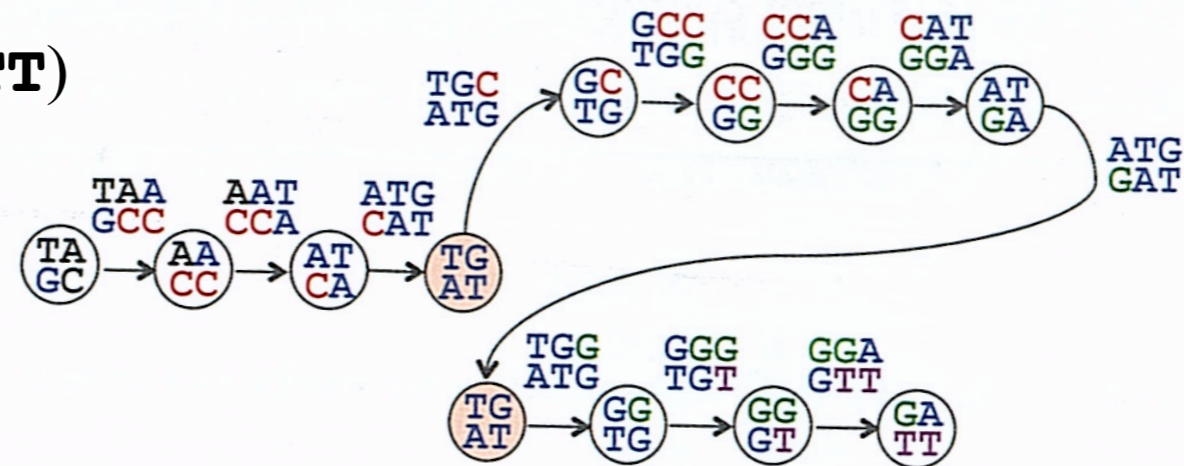
# Paired de Bruijn graph



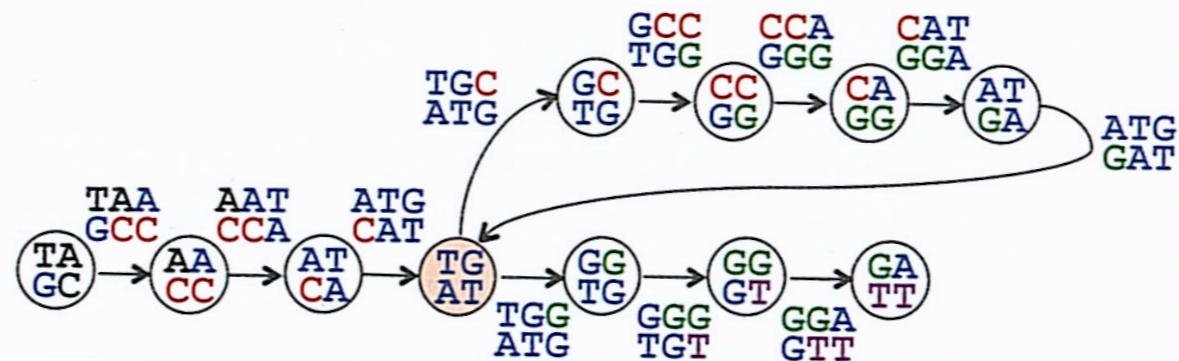
From the

## PathGraph3,1(TAATGCCATGGGATGTT)

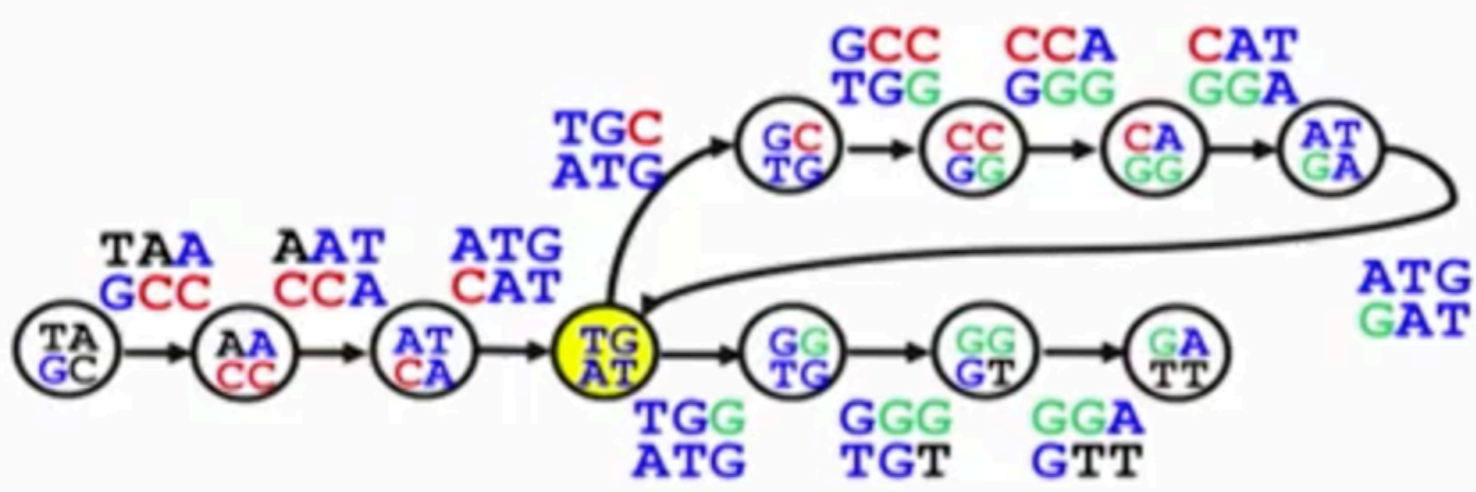
is formed by 11 edges and 12 nodes. The Paired deBruijn graphics again formed by gluing the nodes sharing the same label.



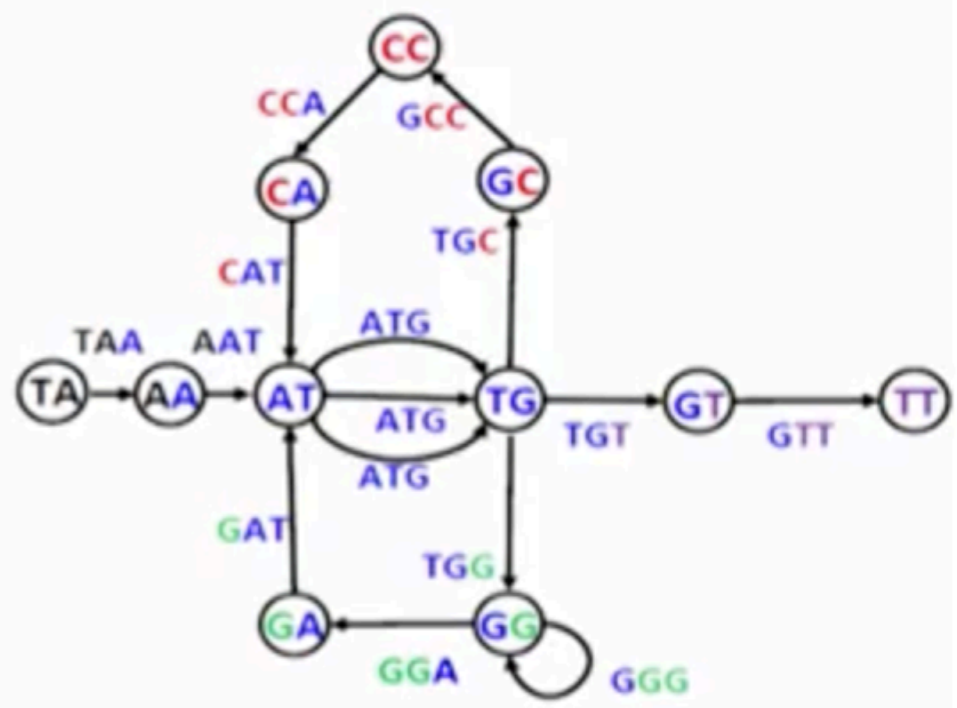
and follow the Eulerian path we can found the complete *Text*.



# Which Graph Represents a Better Assembly?



Paired de Bruijn Graph



De Bruijn Graph

# Which Graph Represents a Better Assembly?

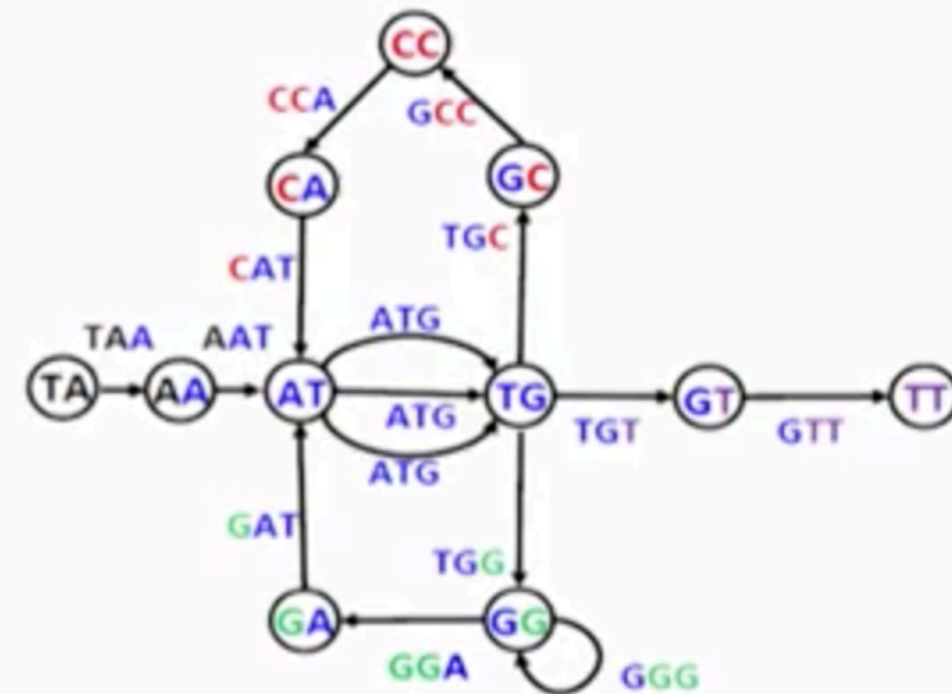
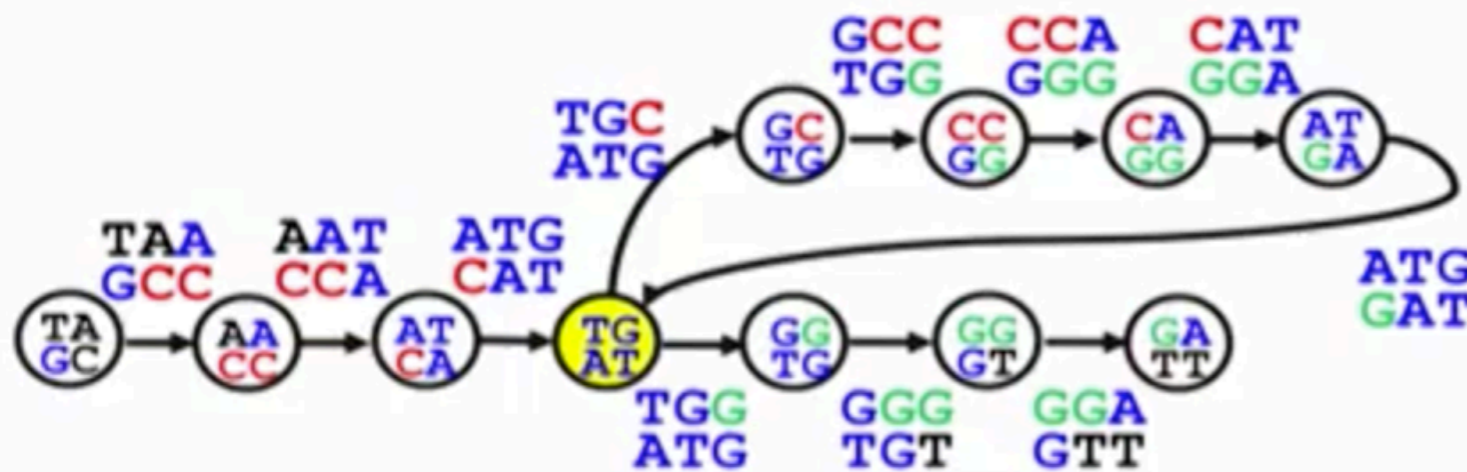
Unique genome reconstruction

Multiple genome reconstructions

**TAATGCCATGGGATGTT**

**TAATGCCATGGGATGTT**

**TAATGGGATGCCATGTT**



**Paired de Bruijn Graph**

**De Bruijn Graph**

# Genome assembly

Assumption of perfect coverage

solved by



read breaking

```
ATGCCGTATGGACAACGACT
ATGCCGTATG
GCCGTATGGA
GTATGGACAA
GACAACGACT
```

```
ATGCCGTATGGACAACGACT
ATGCC
TGCCG
GCCGT
CCGTA
CGTAT
GTATG
TATGG
ATGGA
TGGAC
GGACA
GACAA
ACAAC
CAACG
AACGA
ACGAC
CGACT
```

Connect long contigs

solved by



de Bruijn graph

# Read Errors

solved by



bubble identification

